User's Manual For

SVI-811



SVI-811 MSX GAME ADAPTER

With the SVI-811 Game Adapter installed, your SVI-838 X'press 16 Home Computer can run most joystick-driven MSX-1 game cartridges. The adapter can support up to 2 MSX joysticks and draws power from the computer.

NOTE

This game adapter is compatible only with joystick-driven MSX-l game cartridges which do not require any data entry from the keyboard. $\,$

The game adapter is made up of $2\ \mathrm{parts}$: an expansion card and a cartridge holder. To install the game adapter,

- 1. Switch off the computer and all peripherals.
- 2. Remove the cover from the console of the computer. Refer to the user's manual of your X'press 16 for details.
- 3. Twist off the cut-out cover of the computer.
- Insert the expansion card of the game adapter into the expansion slot. Then fasten the card with the support.

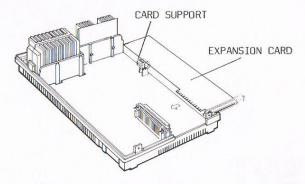


Fig. 1 Installing the Expansion Card of the Game Adapter

- Replace the console cover and fasten all the screws except the one at the right-most corner near the back of the computer.
- 6. Connect the cartridge holder to the edge connector of the expansion card through the cut-out cover.
- Fasten the screw on the adapter to tie the cartridge holder and expansion card together.

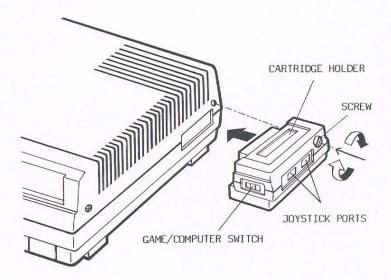


Fig. 2 Connecting the Expanion Card and Cartridge Holder

8. Connect your MSX joysticks to the ports on the cartridge holder.

To insert an MSX game cartridge,

- 1. Switch off the system.
- 2. Plug the game cartridge into the slot on the cartridge holder until it is fully seated.

- 3. Turn the GAME/COMPUTER switch to GAME. It signals the computer not to read the disk in the disk drive upon boot up. It will load the program in the cartridge instead.
- 4. Switch on the system.

If you wish to switch back to MS-DOS, simply turn the switch to COMPUTER and reset the system. You need not disconnect the expansion card and cartridge holder from the system.